

POULSBO SPORTSMAN CLUB

MARCH 2025 ACTION PISTOL SHOOT RESULTS

SHOOTERS USING OPTICS Regardless of Capacity			
Shooter	Stage 1	Stage 2	Stage 3
Tab	26.29	54.26	22.64
Alex	50.08	75.33	55.16
Hilton	73.70	67.95	37.53
Olyhighlife	27.07	37.73	25.48
Riley	24.34	32.11	27.62
Luna	26.81	35.02	18.82
PJ	20.48	36.66	21.73
Kyle	28.42	45.51	27.98
Grant	55.73	78.06	45.17
Wyatt	25.84	42.44	25.34
Joshua U	49.27	45.51	35.93
Michael S	44.48	30.94	22.09
Bryan	22.65	39.51	18.65
Mojo	15.22	35.43	16.44
Humberto			

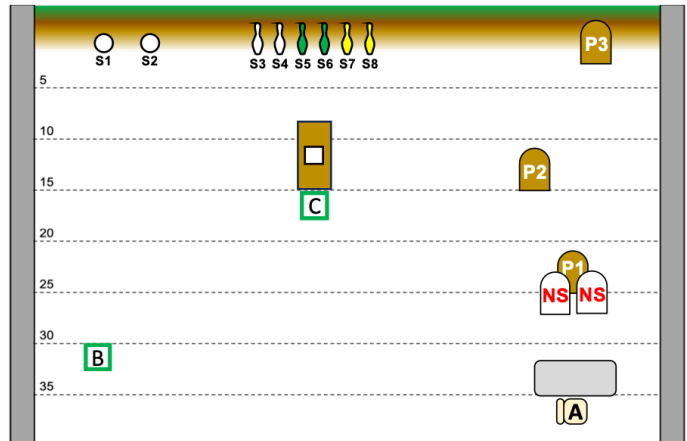
SHOOTERS NOT USING OPTICS Full-capacity (9+) Autoloading Pistol			
Shooter	Stage 1	Stage 2	Stage 3
Peter	52.99	80.57	50.96
Terry	57.91	113.08	---
Donavan	51.60	54.48	36.60
Steve	32.95	82.84	50.95
Josh B	39.11	60.75	79.01
Enzo	64.27	146.59	58.58
Andy	45.23	66.91	42.22

SHOOTERS NOT USING OPTICS Low-Capacity / Revolver (8 or less)			
Shooter	Stage 1	Stage 2	Stage 3
Tim	81.97	136.47	86.12
Rudy	74.05	96.18	85.89
Ken	44.41	61.59	37.44

RIMFIRE SHOOTERS Regardless of Sights or Capacity			
Shooter	Stage 1	Stage 2	Stage 3
Eli	55.24	74.98	60.88

Stage 1: "Lucky"

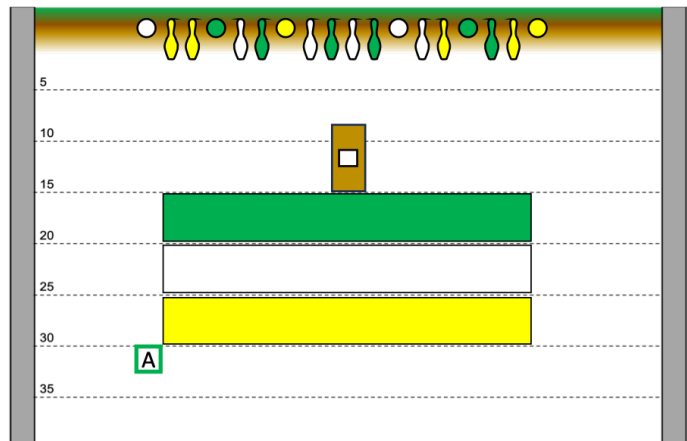
This stage challenges the shooter to first engage targets from a seated position while turning to the side, then engage steel targets from different positions. 17 rounds minimum, assuming all hits on steel.



1. Shooter loads and makes ready and sits on chair "A" behind the table, facing to the right, with weapon holstered.
2. On start, shooter remains seated, draws, and engages paper targets P1-P3 (10,20,30 ft away) with three (3) rounds each, by turning to the left and shooting over the table.
3. Shooter then gets up from the chair and moves to "B" WHILE KEEPING THE MUZZLE DOWNRANGE.
4. At "B," shooter engages steel targets S1 and S2 (steel round, 30ft)
5. Shooter then moves to "C" behind the barricade.
6. At "C," shooter engages steel targets S3 – S8 (steel pins,15ft) THROUGH the barricade opening.

Stage 3: "Pinch"

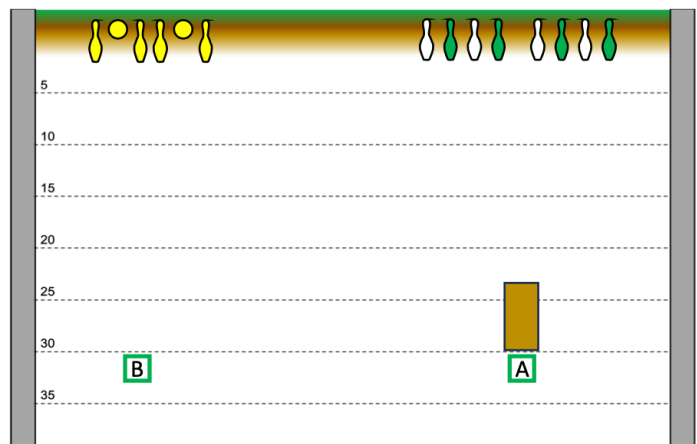
This stage challenges the shooter to engage different sets of steel targets, grouped by color, from corresponding areas behind a barricade that "pinches" their field of view. A limited-round start also forces a slide-lock reload. This stage requires 18 rounds minimum, assuming all hits on steel.



1. Shooter loads makes ready with three rounds (weapon safe and holstered) in box "A".
2. At the start, shooter draws and begins engaging all steel targets.
3. All shots must be THROUGH the barricade opening. Shoot must engage all six steel targets of each color (two rounds, four pins) from the corresponding color-zone on the ground.
4. Shoot must fire the first 3 round and conduct a mandatory empty-weapon reload.

Stage 3: "Pot of Gold"

This stage requires the shooter to engage steel targets around a barricade while conducting a mandatory reload from cover before moving to a second group of steel targets. 14 rounds minimum, assuming all hits on steel.



1. Shooter loads and makes ready (weapon holstered) at "A" behind the barricade. Shooter must have BOTH feet IN OR ON the barricade box.
2. At the start, shooter draws and engages green two steel targets on the LEFT side of the barricade and then two green steel targets on the RIGHT side of the barricade.
3. Shooter then engages two white steel targets on the LEFT side of the barricade and then two white steel targets on the RIGHT side of the barricade.
4. Shooter then moves to "B."
5. At B, shooter engages all six (6) yellow steel targets.
6. Time stops when last steel target falls.