

POULSBO SPORTSMAN CLUB

FEBRUARY 2025 ACTION PISTOL SHOOT – RESULTS

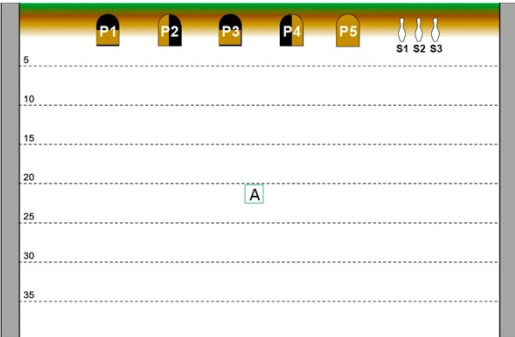
SHOOTERS USING OPTICS Regardless of Capacity/Type			
Shooter	Stage 1	Stage 2	Stage 3
Ken	36.05	29.84	23.49
Wyatt	37.62	40.41	30.64
Hilton	58.50	53.21	48.95
LJ	30.37	35.53	32.00
Mojo	25.60	22.62	16.67
Luna	48.75	25.06	22.90
Lee	18.67	24.79	21.62

SHOOTERS NOT USING OPTICS Full-capacity (9+) Autoloading Pistol			
Shooter	Stage 1	Stage 2	Stage 3
Terry	69.92	79.50	75.35
Ivan	36.28	35.32	29.86

SHOOTERS NOT USING OPTICS Low-Capacity Pistol & Revolver (8 or less)			
Shooter	Stage 1	Stage 2	Stage 3
Tim	84.51	61.97	65.90
Rudy	68.01	94.23	81.56
Peter	48.81	93.62	97.13

Stage 1: "Typewriter"

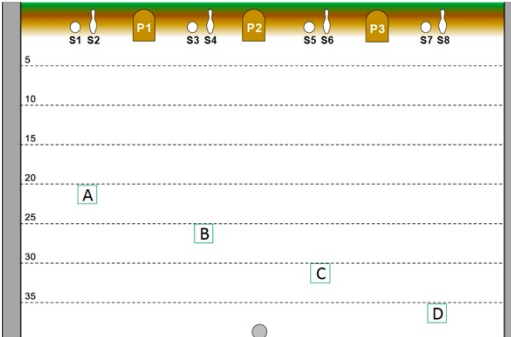
This stage challenges the shooter to quickly engage a series of different targets with reloads in between. Minimum of 18 rounds are required to complete stage, assuming all hits on steel. No specific magazine requirements for this stage.



1. Shooter loads and makes ready in box "A."
2. On start, shooter draws and engages paper targets P1-P5 (20 ft away) with one (1) round each, starting on the far left (P1) and moving right (P2, P3, P4, P5).
3. Shooter then engages ONE of the three steel targets (S1, S2, or S3).
4. Shooter then executes a mandatory reload.
5. Shooter repeats steps 2 and 3 (paper targets P1-P5, then one steel target) a second time.
6. Shooter then executes a mandatory reload.
7. Shooter repeats steps 2 and 3 (paper targets P1-P5, then one steel target) a third time.
8. Time stops when the last steel target falls.

Stage 2: "Fade Away"

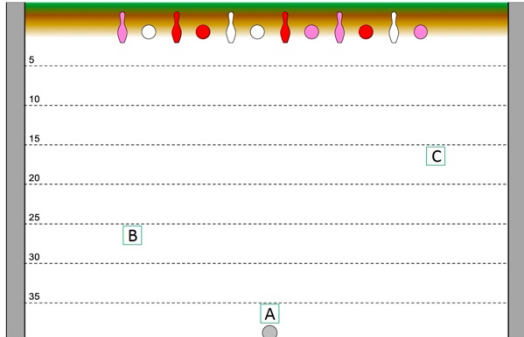
This stage challenges the shooter to engage a series of targets while moving away at an angle backwards. Minimum 17 rounds to complete, assuming all hits on steel.



1. Shooter loads and makes ready (weapon holstered) in box "A."
2. At the start, shooter draws and engages steel targets S1-S2 (20ft away).
3. Shooter starts moving back & to the right, towards box "B," and engages ALL paper targets (P1-S3) with 1 round each, WHILE MOVING.
4. At box "B" shooter stops and engages S3-S4 (25ft away).
5. Shooter then backwards & to the right, towards box "C," and engages ALL paper targets (P1-S3) with 1 round each, WHILE MOVING.
6. At box "C" shooter stops and engages S3-S4 (25ft away).
7. Shooter then backwards & to the right, towards box "D," and engages ALL paper targets (P1-S3) with 1 round each, WHILE MOVING.
8. At box "D" shooter stops and engages S3-S4 (25ft away).

Stage 3: "Be My Valentine"

This stage forces the shooter to decide which of three possible positions to use to engage different sets of steel targets, grouped by color. This stage requires 12 rounds to complete, assuming all hits on steel.



1. Shooter loads makes ready (weapon safe and holstered) in box "A."
2. At the start, shooter draws and engages all steel targets of ONE COLOR (either PINK, RED, or WHITE).
3. Shooter then moves to box "B" and engages all steel targets of ONE COLOR (either PINK, RED, or WHITE).
4. Shooter then moves to box "C" and engages all steel targets of ONE COLOR (either PINK, RED, or WHITE).
5. Time stops when last steel target falls.